CHAPTER 1 SUMMARY

The number sets

- The set of **natural numbers** \mathbb{N} is $\{0, 1, 2, 3, 4, 5, ...\}$
- The set of integers \mathbb{Z} is $\{\ldots, -4, -3, -2, -1, 0, 1, 2, 3, 4, \ldots\}$.
- The set of **rational numbers** \mathbb{Q} is $\left\{\frac{p}{q}\right\}$ where *p* and *q* are integers and $q \neq 0$. A number is rational if
 - it can be written as a quotient of two integers, or
 - its decimal expansion is finite, or
 - its decimal expansion has a recurring digit or pattern of digits.
- Any number that has a decimal expansion with an infinite number of digits after the decimal point and with no period is an **irrational number**.
- The set of rational numbers together with the set of irrational numbers complete the number line and form the set of **real numbers**, \mathbb{R} .

Approximations and error

- Rounding a number to the **nearest 10** is the same as rounding it to the **nearest multiple of 10**.
- Rounding a number to the **nearest 100** is the same as rounding it to the **nearest multiple of 100**.
- Rules for rounding
 - If the digit after the one that is being rounded is less than 5 then keep the rounded digit unchanged and change all the remaining digits to the right of this to 0.
 - If the digit after the one that is being rounded is 5 or more then add 1 to the rounded digit and change all remaining digits to the right of this to 0.
- Rounding a number **correct to one decimal place** is the same as rounding it to the **nearest tenth**.
- Rounding a number correct to two decimal places is the same as rounding it to the nearest hundredth.
- Rounding a number **correct to three decimal places** is the same as rounding it to the **nearest thousandth**.
- Rounding rules for decimals
 - If the digit after the one that is being rounded is less than 5 keep the rounded digit unchanged and delete all the following digits.
 - If the digit after the one that is being rounded is 5 or more then add 1 to the rounded digit and delete all the following digits.
- The number of **significant figures** in a result is the number of figures that are known with some degree of reliability.



Continued on next page

• Rules for significant figures:

- All non-zero digits are significant.
- Zeros between non-zero digits are significant.
- Zeros to the left of the first non-zero digit are *not* significant.
- Zeros placed after other digits but to the right of the decimal point are significant.

• Rounding rules for significant figures

- If the (*n*+1)th figure is less than 5 then keep the *n*th figure unchanged.
- If the (*n*+1)th figure is 5 or more then add 1 to this figure.
- In both cases all the figures to the right of figure *n* should be deleted if they are to the right of the decimal point and should be replaced by zeros if they are to the left of the decimal point.
- To **estimate** the answer to a calculation, round all the numbers involved to 1 sf.
- The difference between an **estimated** or **approximated value** and the **exact value** is called the **error**:

 $\text{Error} = v_A - v_E$

where v_A is the approximated value and v_E is the exact value.

• Percentage error = $\left| \frac{\nu_{\rm A} - \nu_{\rm E}}{\nu_{\rm E}} \right| \times 100\%$

where v_A represents approximated value or estimated value and v_E represents the exact value.

Standard form

• A number is written in **standard form** if it is in the form *a* × 10^{*k*} where 1 ≤ *a* < 10 and *k* is an integer.

SI units of measurement

- In Mathematical Studies the most common SI base units used are m, kg and s, and derived units are m² (area), m³ (volume), km h⁻¹ (velocity), kg m⁻³ (density).
- To avoid writing very small or very large quantities we use **prefix** names and prefix symbols. Some of these are shown in this table.

Factor	Prefix	Symbol	Factor	Prefix	Symbol
10 ³	kilo	k	10-3	milli	m
10 ²	hecto	h	10-2	centi	С
101	deca	da	10-1	deci	d

- There are some units that are **non-SI** units but are accepted for use with the SI because they are widely used in everyday life, for example, min, h, *l*.
- There are three temperature scales: kelvin (K), Celsius (°C) and Fahrenheit (°F).