1. (a)
$$\mathbf{r} = \begin{bmatrix} 3 \\ -1 \\ -2 \end{bmatrix} + \lambda \begin{bmatrix} 2 \\ 4 \\ 1 \end{bmatrix}$$

(b) Find a vector normal to the plane e.g.

A1A1

M1

The equation is therefore

$$11x - 4y - 6z = 11 - 12 - 12$$
 M1

Which gives

$$11x - 4y - 6z = -13$$

2. (a) We have

$$\begin{bmatrix} a & 1 & 1 & 1 \\ 2 & 1 & 1 & 3 \\ 1 & -2 & -1 & 4 \end{bmatrix}$$

Eliminate one variable from two equations e.g. row 1 + row 3, row 2 + row 3 M1

$$\begin{bmatrix} a & 1 & 1 & 1 \\ 1+a & -1 & 0 & 5 \\ 3 & -1 & 0 & 7 \end{bmatrix}$$
 A1

Eliminate one variable from one equation e.g. row 3 – row 2

$$\begin{bmatrix} a & 1 & 1 & 1 \\ 1+a & -1 & 0 & 5 \\ 2-a & 0 & 0 & 2 \end{bmatrix}$$
 A1

Therefore

$$x = \frac{2}{2 - a}$$
 A1

$$y = \frac{7a - 8}{2 - a} \tag{A1}$$

$$z = \frac{10(1-a)}{2-a}$$
 A1

(b) 2

(c) Two parallel planes and one plane which is not parallel. A1A1

3. A vector normal to the plane is

$$\begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix} \times \begin{pmatrix} -1 \\ 2 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ -4 \\ 8 \end{pmatrix}$$
 M1A1

The angle θ between the line and the normal satisfies

$$-8 + 16 = 3\sqrt{80} \cdot \cos \theta$$
 M1

So

$$\theta = 72.654^{\circ}$$
 A1

The angle between the line and the plane is therefore

$$90 - 72.654 = 17.3^{\circ}$$
 M1A1

4. Eliminate one variable from two rows e.g.

M1

$$\begin{bmatrix} 4 & -1 & -1 & | & -1 \\ 1 & 2 & -3 & | & -6 \\ 2 & k & -1 & | & 1 \end{bmatrix}$$

Row 3 - Row 1, 3 × Row 1 - Row 2

$$\begin{bmatrix} 4 & -1 & 1 & | & -3 \\ -2 & k + 1 & 0 & | & 2 \\ 11 & -5 & 0 & | & 3 \end{bmatrix}$$
 A1

Eliminate one variable from one row e.g. $2 \times \text{Row } 3 + 11 \times \text{Row } 2$

M1

M1

Α1

The system has a solution if (11k + 1)y = 28.

 $\begin{bmatrix} 4 & -1 & 1 & | & -3 \\ -2 & k+1 & 0 & | & 2 \\ 0 & 11k+1 & 0 & | & 28 \end{bmatrix}$

So there are no solutions if k = -1/11.

5. We have
$$(\mathbf{a} - 4\mathbf{b}) \cdot (\mathbf{a} + \mathbf{b}) = |\mathbf{a}|^2 - 3\mathbf{a} \cdot \mathbf{b} - 4|\mathbf{b}|^2 = |\mathbf{a}|^2 - 4|\mathbf{b}|^2$$
 A1A1

Therefore

$$m^2 - 4n^2 = 0$$
 M1

So

$$m = 2n$$
 A1

6. Determine the two vectors from any point to the two other points.

e.g. 2i - 2j - 3k and i + j - k

A1

Determine the cross product of these vectors.

M1

 $\begin{pmatrix} 2 \\ -2 \\ -3 \end{pmatrix} \times \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 5 \\ -1 \\ 4 \end{pmatrix}$

A1

The area is then half of the magnitude of this vector.

M1

This is equal to $\frac{\sqrt{42}}{2}$.

A1

7. Determine the vector equation of the line.

$$x - 1 = \lambda$$

$$y + 3 = \lambda$$

$$-2z = \lambda$$

So

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ -1/2 \end{pmatrix}$$

A1

A vector normal to the plane is

$$\begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}$$

A1

Determine the angle between the line and this normal vector.

M1

$$2 - 1 - 3/2 = \sqrt{2.25} \cdot \sqrt{14} \cos \theta$$

So
$$\theta = 95.11^{\circ}$$
.

A1

The angle between the line and the plane is therefore

$$95.1 - 90 = 5.11^{\circ}$$

M1A1

8. The vector normal to the plane is $2\mathbf{i} - \mathbf{j} + 3\mathbf{k}$.

A1

The line through the point and perpendicular to the plane is

$$\mathbf{r} = \begin{bmatrix} 0 \\ 3 \\ 1 \end{bmatrix} + \lambda \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}$$
 A1

At the point of intersection of this line and the plane we have

$$x = 2\lambda$$

$$v = 3 - \lambda$$

$$z = 1 + 3\lambda$$

Substitute these into the equation of the plane and solve.

M1

M1

$$4\lambda - (3 - \lambda) + 3 + 9\lambda = 2$$

So
$$\lambda = \frac{1}{7}$$
.

Substitute this value into the expressions for x, y and z to determine the coordinate of the point of intersection.

$$x=\frac{2}{7}$$

$$y = 3 - \frac{1}{7} = \frac{20}{7}$$

$$z = 1 + \frac{3}{7} = \frac{10}{7}$$
 A1

Use the distance formula to determine the distance between the two points.

M1

$$\sqrt{\left(0 - \frac{2}{7}\right)^2 + \left(3 - \frac{20}{7}\right)^2 + \left(1 - \frac{10}{7}\right)^2}$$

This is equal to
$$\sqrt{\frac{2}{7}}$$
.

$$x = 3 + 4\lambda$$

R1

$$y = 4 - 2\lambda$$

$$z = 1 + \lambda$$

So the vector equation is

$$\mathbf{r} = \begin{bmatrix} 3 \\ 4 \\ 1 \end{bmatrix} + \lambda \begin{bmatrix} 4 \\ -2 \\ 1 \end{bmatrix}$$
 A1

(b) We have

$$\begin{pmatrix} 4 \\ -2 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ -2 \end{pmatrix} = 4 - 2 - 2 = 0$$
 M1A1

Since the line is perpendicular to the normal it must be parallel to the plane.

(c)
$$\mathbf{r} = \begin{pmatrix} 3 \\ 4 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 1 \\ 1 \\ -2 \end{pmatrix}$$
 A1A1

(d) We have

$$3 + \mu + 4 + \mu - 2(1 - 2\mu) = 1$$
 M1

So

$$\mu = -\frac{2}{3}$$
 A1

The coordinates are therefore

$$(3-2/3,4-2/3,1+4/3) = (7/3,10/3,7/3)$$
 M1A1

(e) The distance is

$$\sqrt{(3-7/3)^2 + (4-10/3)^2 + (1-7/3)^2} = \sqrt{\frac{8}{3}} = \frac{2\sqrt{6}}{3}$$
 M1A1

10. (a) Replace
$$z$$
 with 0

$$x + y + 5 \cdot 0 = 1$$

M1

A1

So

$$y = 1 - x$$

A1

Let $x = \lambda$ so in vector form this is

$$\mathbf{r} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + \lambda \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$$

A1

(b)

(i)
$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$
 (or a scalar multiple of this vector)

A1

(ii)
$$\begin{bmatrix} 1 \\ 1 \\ 5 \end{bmatrix}$$

A1

$$5 = \sqrt{27}\cos\theta$$

A1

So

$$0 = \arccos\left[\frac{5}{\sqrt{27}}\right] = 15.8^{\circ}$$

A1

(e)
$$\begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} \text{ and } \begin{bmatrix} 1 \\ 1 \\ 5 \end{bmatrix}$$

A1A1

(f) Calculate the vector product using the two vectors in part (d)

$$\begin{pmatrix} -1 \cdot 5 - 0 \cdot 1 \\ 0 \cdot 1 - 1 \cdot 5 \\ 1 \cdot 1 - (-1) \cdot 1 \end{pmatrix} = \begin{pmatrix} -5 \\ -5 \\ 2 \end{pmatrix}$$

A1

We therefore have

$$c \times \begin{bmatrix} -5 \\ -5 \\ 2 \end{bmatrix} = \begin{bmatrix} x \\ y \\ 100 \end{bmatrix}$$

M1

This gives
$$c = 50$$
 so

$$\overrightarrow{PQ} = \begin{bmatrix} -250 \\ -250 \\ 100 \end{bmatrix}$$

$$\begin{pmatrix} 1\\0\\0\\0 \end{pmatrix} + \begin{pmatrix} -250\\-250\\100 \end{pmatrix} = \begin{pmatrix} -249\\-250\\100 \end{pmatrix}$$
 M1A1

$$\begin{pmatrix} 1\\3\\-1 \end{pmatrix} \times \begin{pmatrix} b_1\\b_2\\b_3 \end{pmatrix} = \begin{pmatrix} 5\\-3\\-4 \end{pmatrix}$$
 M1

we have

$$3b_3 + b_2 = 5$$
 $-b_1 - b_3 = -3$
 $b_2 - 3b_1 = -4$ A1

(b) (i)
$$b_2 = 3b_1 - 4$$

(ii)
$$b_3 = 3 - b_1$$
.

$$(b_1)^2 + (3b_1 - 4)^2 + (3 - b_1)^2 = 9$$
 M1

So

$$11(b_1)^2 - 30b_1 + 16 = 0$$
 A1

Solve using any method e.g. factorisation

$$(11b_1 - 8)(b_1 - 2) = 0$$
 M1

So

$$b_1 = \frac{8}{11}$$
 or 2

(d) (i)
$$b_2 = -\frac{20}{11}$$
 or 2

(ii)
$$b_3 = \frac{25}{11}$$
 or 1

(e) This occurs when position vector **a** represents the closest point on the plane to the origin.

R1

The line perpendicular to the plane through the origin has equation

$$\mathbf{r} = \lambda \begin{bmatrix} 5 \\ -3 \\ -4 \end{bmatrix}$$
 A1

So we have

$$25\lambda + 9\lambda + 16\lambda = 7$$
 M1

So

$$\lambda = \frac{7}{50}$$
 A1

Giving

$$|\mathbf{a}| = \sqrt{\left(\frac{7}{10}\right)^2 + \left(\frac{-21}{50}\right)^2 + \left(\frac{14}{25}\right)^2} = 0.990$$
 M1A1